# AUSTRALIAN BAND COUNCIL

CONSTITUTION
CONTEST RULES

QUICKSTEP REGULATIONS
AND INSTRUCTIONS

PRICE . . . . ONE SHILLING

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## State Governing Bodies.

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### AUSTRALIAN BAND COUNCIL.

#### CONSTITUTION.

- 1. The Council may comprise the Governing Bodies of New South Wales, Victoria, Queensland, South Australia, Western Australia and Tasmania.
- 2. Subscription shall be £1/1/- per annum, payable by 1st July in each year.
- 3. Any new organisation making application for admission to the Council must obtain in its favour a five-sixths vote at a meeting of the Council before membership can be granted.
- 4. The object of the Council is to ensure that Band Contests and Solo and Party Competitions throughout the Commonwealth of Australia shall be conducted under a uniform set of rules.
- 5. Each State shall be entitled to one vote at meetings of the Council. Voting by proxy shall not be permitted, but any State may appoint a second Delegate to assist its representative in debate.
- At any meeting of the Council, three States shall form a quorum.
- 7. The President shall hold office until the next Conference.
- 8. The President shall appoint an Honorary Secretary to hold office during his pleasure.
- 9. No State Governing Body shall be connected directly or indirectly with any other Governing Body in the Commonwealth of Australia without the consent of the Council.
- 10. Not later than 31st March and 30th September of each year any State governing body may forward to or lodge with the Secretary of the Council any business which such body may consider of interest to the Council, and within 7 days of the receipt of same the said Secretary shall forward a detailed copy of such business to each State governing body. It shall be permissible for each State to record a vote within two months of the despatch of the matter from the Council and provided that four States have voted in the affirmative such business shall be embodied in the Constitution and for Contest Rules, and become effective for all purposes on and after the 30th September and 31st March next ensuing as the case may be.

#### CONTEST RULES.

To apply to all Contests taking place in the Commonwealth of Australia.

#### GENERAL.

- 1. No Associated Band nor registered Judge shall take part in any Contest held in the Commonwealth of Australia or elsewhere unless the Rules and Conditions governing such Contest shall have been approved of by the State governing body.
- 2. No Associated Band shall compete in any Contest against any non-associated Band nor against a Band from the Dominion of New Zealand, nor from overseas, except as provided for in Rule No. 3.
- 3. Any Band from beyond the Commonwealth of Australia desirous of competing at a Contest shall, prior to being allowed to compete, join the State governing body upon such terms and conditions as may be determined.
- 4. The Australian Championship shall be competed for annually at a time and place to be decided by the Council and shall be for all grades.
- 5. State Championships shall be held at such time and place as may be decided by the State governing body.
- 6. Contests shall be classified as "A" Grade, "B" Grade, "C" Grade, "D" Grade, District, or Junior Contests.
- 7. Any Society or individual may promote Contests for Bands, subject to the consent of the State governing body being obtained thereto.
  - 8. Applications for permission to carry out contests must

be made in writing to the State governing body and shall state clearly:—

- (a) The date and place of the proposed Contest.
- (b) The amount of prize-money to be distributed.
- (c) The grade or grades of Bands eligible to compete.
- (d) The nature of the Contest, and any other information which may be required.
- 9. Subject to the consent of the State governing body promoters may arrange District Contests. Any Band belonging to the district in which a District Contest is to take place may compete in such Contest irrespective of its classification, and no penalty shall be incurred by the Band winning such Contest—provided always that the Committee controlling such Contest may, at its discretion, refuse an entry or entries from any Band. The limits of a district shall be submitted to the State governing body for approval when application for permission is made.
- 10. Junior Contests shall be conducted under such conditions as may be decided by the State governing body.
- 11. The Committee controlling a Contest may frame additional rules to govern local or special conditions, provided always that such additional rules shall not conflict with the rules of the Council, and shall be subject to the approval of the State governing body.

#### CLASSIFICATION OF BANDS.

- 12. The State governing body may classify or re-classify any Band at any time, except where such re-classification conflicts with Rule No. 14.
- 13. For the purposes of classification, prizes won in selection contests only shall be considered, provided always that if a Band finishes last in a Contest, although it may have won a prize, such performance shall not be considered for classification purposes.
- 14. In the event of a Band entering for two or more Contests held within a period of twenty-eight days, the grading of such Band during the currency of the Contests aforesaid shall remain as at the time of entry, irrespective of any prizes won at such Contests.
- 15. Any Band affiliated with a State governing body for two calendar months immediately prior to a Contest may compete in an "A" Grade Contest.

- 16. Subject to Rule No. 12 no Band which has won a first, second or third prize in an "A" Grade Contest, or has won a "B" Grade Contest, shall be eligible to compete in a "B" Grade Contest within two years of the date of winning such prize or Contest.
- 17. Subject to Rule No. 12 no Band shall be eligible to compete in a "C" Grade Contest if such Band has immediately prior to the date of the Contest (a) won a first, second or third prize in an "A" Grade Contest within five years; or (b) won a first, second or third prize in a 'B" Grade Contest within twenty-six months; or (c) won a "C" Grade Contest within twenty-six months.
- 18. Subject to Rule No. 12 no Band shall be eligible to compete in a "D" Grade Contest if such band has immediately prior to the date of the Contest (a) won a prize in an "A" Grade Contest within 10 years; or (b) won a prize in a "B" Grade Contest within 6 years; or (c) won a prize in a "C" Grade Contest within 38 months; or (d) won a "D" Grade Contest within 26 months.

#### CONSTITUTION OF BANDS.

- 19. The instrumentation of a Band shall comprise brass and/or wood wind, and/or percussion instruments.
- 20. The instrumentation of a Band in any Contest other than a Quickstep shall consist of not more than
  - 24 Instrumentalists
  - 3 Percussion Instruments
  - 1 Non-playing Conductor.

Percussion instruments shall comprise drums (including tympani), cymbals and triangle.

- 21. Bands may change their personnel and instrumentation during the Contest, provided that such alterations are made from registered members of the Band and that no player shall play more than one variety of instrument in such Contest.
- 22. Each member in a Band other than the Conductor must be an amateur, and a bona-fide member of his Band, and registered with the State governing body for at least two (2) calendar months immediately prior to the date of the Contest except as provided for in Rule No. 23.
- 23. Any member who is engaged as a musician, apart from Band work, and has been a bona-fide and registered

member of his Band for six months immediately prior to the Contest, and has taken part in 60 per cent. of the Band's public performances and/or rehearsals during that time, shall be allowed to compete, but such member must, if required, satisfy the State governing body or contest delegate, whichever is first practicable, that he comes within the scope of this Rule.

- 24. No member shall play with more than one Band, except as provided for in Rules Nos. 26 and 29.
- 25. No member shall be eligible to compete, unless his place of residence for two calendar months immediately prior to the Contest is situated within 25 miles in the Metropolitan area, or within 50 miles in the Country, of the usual practice room of his Band by the nearest practicable route. In exceptional cases the State governing body may grant permission to play members residing outside the radii.
- 26. In the event of a Band playing in any grade at a Contest and engaging a Conductor other than the registered Bandmaster of that Band, such Conductor shall not be allowed to play. A Bandmaster, if conducting, may play with two or more Bands at any Contest in any grade, provided he is the regular recognised Bandmaster of such Band or Bands, and is so registered for six months immediately prior to the Contest.
- 27. No registered Music Judge shall conduct a Band in a Contest restricted to Bands of a grade lower than "C," unless he is the regular recognised Bandmaster of such Band, has held such appointment and has been so registered for a period of not less than six months immediately preceding the date of such Contest.
- 28. Regular recognised Bandmaster of a Band means a person who is responsible for the continuous musical instruction of the Band, and who is in regular attendance at the Band's headquarters in the regularly accepted definition of the term.
- 29. A Bandmaster of a "B" or a lower Grade Band may play with a Band in a higher Grade, provided he is a bona-fide registered member of such Band for two calendar months immediately prior to the date of the Contest, and that he is eligible under all other Contest Rules.

#### MUSIC.

30. In Championship Contests the music shall be as

decided by the State governing body concerned, but two (2) selections shall be played in "A" Grade.

- 31. A Band winning a Contest shall not, after a period of three months from the date of such Contest, play the same music at any succeeding Contest as own choice until after the expiration of 2 years after the date of such Contest. The provisions of this Rule shall not apply to a Band which has been re-classified into a higher Grade.
- 32. Each Band shall forward to the Contest Secretary at least 7 days prior to the date of Contest, a full score of the music to be played. First cornet pieces shall not be accepted except for street marches. Promoters of Contests shall supply full scores of all Test Music at the date of issue of the Test piece. Where a Contest consists of "Own Choice" and "Test" Selections, each selection shall be played respectively in succession.
- 33. Any courtesy items played during a Contest, whether at Street Marching, playing Bands on or off the platform, or at Inspection, shall not include any item that has been or will subsequently be played as a competitive number in such Contest.
- 34. No Band shall play as its "Own Choice" selection at a Contest the same piece of music as is being played for its "Test Selection."
- 35. In any "Own Choice" Selection a Band shall not be allowed to play a number which is the composition or arrangement of the Judge originally appointed to act at such Contest.
- 36. No Band shall publish or cause to be published the name of its "Own Choice" Selection prior to the date of the Contest.

#### EMERGENCIES.

- 37. All applications for substitute players shall be made in writing to the State Governing Body not later than seven days prior to the date of any Contest, provided always that where this is impracticable such application shall be made to the Contest Delegate who shall possess the same power and exercise the same functions as the State Governing Body.
- 38. In all cases where a substitute is allowed he shall play the same instrument and the same or a less important part as the member whose absence has necessitated the application. The State Governing Body or Contest Delegate

as the case may be, may impose any additional conditions as it or he may consider reasonable.

- 39. No application for a substitute player shall be entertained except in the case of death, accident, sickness, or some unforseen circumstance beyond the control of the Band making the application.
- 40. All applications arising out of sickness or accident shall be accompanied by an approved medical certificate. Such members for whom medical certificates have been presented, shall, if called upon, appear personally before the State Governing Body or the Contest Delegate for further medical examination. The decision of the State Governing Body or the Contest Delegate, as the case may be, either upon the presentation of certificate or further medical examination, shall be final. All expenses in connection with medical examinations shall be paid by the applicant Band.
- 41. After Bands have drawn for places no application for a substitute player shall be entertained except in the case of sudden death, accident, or sickness or some sudden unforseen circumstance beyond the control of the Band making the application, and of which the Band had no knowledge at the time the draw took place.
- 42. The State Governing Body shall be empowered, at any meeting, to temporarily vary or suspend any Contest Rule for any special purpose, provided that not less than two-thirds of those present vote in favour of such variation or suspension, and that notice of application for such variation or suspension containing all necessary particulars has appeared on the business paper for such meeting.
- 43. In the event of an application for any suspension of Rules or for a substitute player being made, such application shall be dealt with by the State Governing Body of the State in which the Contest will be held.

#### MANAGEMENT OF CONTESTS.

- 44. Within seven days of the closing of entries the Contest Secretary shall notify the State Governing Body of the entries which have been received for the Contest.
- 45. No competing Band or member shall be allowed to practice, or play in any building or grounds within one mile of the Contest grounds or building while the Contest is proceeding.

- 46. Bands shall hold themselves in readiness for competition at the time and place appointed, and shall adhere to the official programme and time-table.
- 47. In any Contest where a prize for discipline is given, points shall be awarded for punctuality, promptness in obeying commands, street marching, general bearing as a Band, both on and off the Bandstand, and general behaviour in and about the Contest ground.
- 48. Bands shall appear in full uniform, or if not possessed of uniforms must wear distinguishing badges or sashes. Such uniform shall be worn while playing in all items, but hats or caps may be removed provided the whole Band does so.
- 49. No drinking utensil, other than that provided by the Contest Committee and approved by the Contest Delegate, shall be used by any Band during the progress of a Contest. No refreshment other than water shall be permitted.
- 50. Where, in the opinion of the Contest Delegate, it is practicable to complete any session of a Contest in succession, such session shall be completed.
- 51. Except an exemption be granted by the State Governing Body, all Contests must be advertised in the "Australasian Band and Orchestra News" for three months prior to the date of such Contest.

#### INSUBORDINATION OF MEMBERS.

52. Upon a written report being received by the State Governing Body or Contest Delegate that a registered member of a Band has, within a period of two months of a Contest, refused to play with such Band at such Contest such member shall be cited to appear before the Executive Committee of the State Governing Body or Contest Delegate as the case may be, to show cause why he shall not be disqualified from further contesting. Should it be proved to the satisfaction of the Executive Committee or Contest Delegate, as the case may be, that the member is not reasonably justified in his action he shall be disqualified from contesting for a period of not less than one year nor more than three years. In the event of the Band concerned proving to the satisfaction of the Executive Committee or Contest Delegate that the defection of such member will seriously handicap the Band in the coming Contest, the Executive Committee or Contest Delegate may

grant a substitute, but the Band shall not be entitled to a substitute unless the circumstances surrounding the case are such as to merit the disqualification of the player complained of.

#### JUDGES (MUSIC).

53. The Judge of Music shall be enclosed in a tent, or screened off to the satisfaction of the Contest Delegate. and shall not see the Bands while they are playing, and Bands shall be known to him by numbers only. Copies of music intended for the Judge's use shall not bear any name, sign, or mark which may indicate the Band or individual to which it belongs. No signal, by note, tap of Conductor's baton, or by any other means shall be given immediately before, during, or after any selection, and on no account shall anyone other than the Contest Delegate be allowed to communicate with the Judge while the Contest is proceeding. The Judge of Music shall make his award at the conclusion of each session, and before the next succeeding session. He shall enter the number of points on the official scoring card, place it in the official envelope, close and deliver it to the Contest Delegate, who shall place it in a box provided for the purpose, in the presence of a representative of each competing Band.

54. The Judge of Music shall at the close of each session deliver to the Contest Delegate particulars of the points awarded to each competing Band. He shall, also, within seven days of the close of the Contest, state, in writing, the grounds upon which he based his decision, and comment upon the manner in which each selection was played. The Judge's remarks in full on each performance shall be made public by the Contest Committee, and a copy of such judgment shall be sent to the State Governing Body and each competing Band.

55. In order that the relative merits of Bands may be determined, Judges must in all Contests at which Bands of more than one grade are competing, judge all Bands from the same standard and in all Selection Contests the maximum number of points shall be 150.

#### RESULTS.

56. In the event of two or more Bands in a Selection Contest obtaining the same number of points for first prize any Certificate and/or Trophy shall be awarded to the Band gaining the highest number of points in the Test Selection,

or the first selection if two Own Choice or two Test Selections have been played, without prejudice to the allotment of the prize money.

57. For the purpose of deciding the destination of a trophy and/or certificate in the event of a tie in an aggregate contest the order of precedence in the different items shall be as follows:—Selection, Quickstep, Waltz, Hymn, Street March, and such trophy and/or certificate shall be awarded to the Band gaining the highest number of points in the first relevant item herein.

#### PROTESTS.

- 58. The Protest Committee shall consist of the Contest Delegate or Delegates and not more than two members of the Contest Committee, except when the Contest is promoted by a State Governing Body in which case the full Contest Committee shall act.
- 59. If, in the opinion of the Secretary of the State Governing Body or the Contest Delegate, a Band or any of its members is not eligible to compete, the Secretary of the State Governing Body or the Contest Delegate, as the case may be, may direct that the Judge's decision on such Band's performance be reserved in a sealed condition. Should a protest be subsequently upheld the award shall not be disclosed unless authorised by the Executive Committee of the State Governing Body or Contest Delegate as the case may be.
- 60. The Secretary of the State Governing Body, or the Contest Delegate may call upon any Bandmaster, Secretary, or any member of a competing Band at any time to make any statutory declaration which he may consider necessary or desirable to establish the bona-fides of any Band, or member thereof. A refusal on the part of any Bandmaster, Secretary, or member of any Band to make such statutory declaration on demand shall be a breach of Contest Rules, for which the Band shall be held responsible, and for which it shall be dealt with by the Contest Committee as provided for in the Contest Rules.
- 61. To avoid confusion and secure unanimity of action, all Bandmasters shall take their instruction as to the disposition of the Bands, etc., from the Contest Committee, but each Band shall be under the direct control of its own officers, who shall be held responsible for the order and subordination of their respective Bands. Any breach of

the Rules or insubordination may subject Bands to disqualification or fine, and such decision shall be subject to no appeal except by the Secretary of the State Governing Body or Contest Delegate. Any such appeal shall be dealt with by the Executive Committee of the State Governing Body in accordance with the provisions of Rule No. 70. In case of misconduct on the part of any member of a Band at any time from the commencement to the close of the Contest, the Contest Committee may withhold the prize won by such Band in order that it may inflict punishment by fine or otherwise, subject only to a similar right of appeal as hereinbefore provided.

- 62. Any Band or member disregarding or violating any of the Contest Rules, or Special Contest Conditions, shall be liable to fine or disqualifiction for the Contest, as the Protest Committee may determine, after holding an enquiry, in accordance with the provisions of the Contest Rules. In such case the Band or member shall not be eligible to take part in any Contest until such fine be paid, or the suspension removed.
- 63. When considering protests the Protest Committee shall deal with the facts only, and must accept as correct the interpretation of the Rules as laid down by the Contest Delegate.
- 64. When a protest is under consideration any member of the Contest Committee connected directly or indirectly with a Band whose position in the prize list may be affected by the decision on such protest shall temporarily cease to be a member of the Contest Committee, and shall not be eligible to take any part in the proceedings relative to such protest nor to attend any meeting as a member of the Committee while such protest is being considered.
- 65. Any protest against a Band, party, or soloist, other than one made by the Secretary of the State Governing Body, or the Contest Delegate, must be lodged with the Contest Secretary or a member of the Contest Committee not later than fifteen (15) minutes after the decision of the Judge has been announced, and the protest fees prescribed by Rule No. 68 must be paid at the same time. The Secretary of the State Governing Body, or the Contest Delegate, may at any time prior to the payment of prizes won in the section of the Band protested against, or in the relevant party or solo competition, lodge with the Contest Secretary or any member of the Contest Committee a protest against any competing Band, party, or soloist.

All Bands that have entered shall be allowed to compete, protests (if any) being considered by the Protest Committee after the Contest in the relevant section has been concluded.

66. When a Band, party, or soloist has been disqualified, the prize or prizes gained by such, Band, party, or soloist shall be awarded to the next in order of merit, and the Protest Committee shall extend the time for receiving protests against a Band, party, or soloist which, by virtue of such disqualification, comes into the prize list for the first time, for a term reasonably sufficient to enable a protest to be lodged by any Band or person entitled to do so.

67. In the event of a fine being imposed by the Contest or Protest Committee for any breach of Contest Rules or Conditions, the amount of such fine, when paid, shall become the property of the State Governing Body.

68. Protest fees payable by the party lodging a protest shall be:—For a protest against a Band, £2/2/-; against a party or soloist, 10/6. Should the Protest Committee declare any protest frivolous, it may order the whole or any portion of such fee to be forfeited, and fees so forfeited shall become the property of the State Governing Body. No fee shall be payable upon a protest lodged by the Secretary of the State Governing Body or Contest Delegate.

69. When the Protest Committee is considering a protest those entitled to be present and take part in the proceedings shall be:—(a) the party who has lodged the protest; (b) two representatives of a Band against whom a protest has been lodged; or (c) one representative of a party or soloist against whom a protest has been lodged. Any of such parties shall be entitled to produce oral or documentary evidence in support of his case and to examine and cross-examine witnesses.

70. The Protest Committee shall decide any protest, and should such protest be upheld, may disqualify or fine the Band, party, or soloist against whom the protest was lodged. The Secretary of the State Governing Body or Contest Delegate may appeal to the Executive Committee of the State Governing Body against such decision, but otherwise the decision of the Protest Committee shall be final and conclusive. An appeal by the Secretary of the State Governing Body or Contest Delegate shall be dealt with as early as practicable, and such Executive Committee shall be entitled to call for the production of all evidence

or papers considered by the Protest Committee or to examine or re-examine witnesses. The decision of the Executive Committee upon such appeal shall be final and conclusive, and shall not be subject to appeal or re-consideration. All Bands, parties, or soloists that have entered for a Contest shall be deemed to have had notice of this and all other Contest Rules and Conditions, and by their entry to have accepted and be bound by all such Contest Rules and Conditions.

- 71. Upon deciding to appeal against a decision of the Contest or Protest Committee upon a protest or other matter, the Secretary of the State Governing Body or Contest Delegate shall instruct the Contest Committee, in writing, to withhold payment of the prizes, pending the decision of the Executive Committee and the Contest Committee must obey such instructions.
- 72. Members of the Contest Committee shall retain their positions until all business relative to the Contest has been finalised.

#### QUICKSTEPS.

- 73. Quickstep Contests shall be judged on the method set down in the Quickstep Regulations of the Council.
- 74. The Judge of Quickstep shall after the performance of each competing Band deliver to the Contest Delegate particulars of the individual points awarded. He shall also within seven days of the close of the Contest state in writing the grounds on which he based his decision, and comment on each performance.
- 75. In Quickstep Contests the non-playing Conductor prescribed in Rule No. 20 shall be replaced by a Drum-Major, who may act for one or more Bands.
- 76. In the event of a Band in a Quickstep Contest not having the required number of players, the deficiency may be made up by non-players. Non-players shall not be permitted to march in the front rank nor on the flanks, nor shall they be subject to inspection.
- 77. No person registered as a Drill Judge shall act as Drum-Major in a Quickstep Contest confined to Bands of a Grade lower than "C" Grade.

#### SOLO AND PARTY COMPETITIONS.

78. Such of the foregoing Contest Rules as are applicable shall govern Solo and Party Competitions.

- 79. Each entrant shall state on his entry form the name of the Band of which he is a registered member, and no person other than an unattached player provided for in Rule No. 80 shall be eligible to compete in any Solo or Party Competition unless he has been registered as a member of an Associated Band for two calendar months immediately prior to the date of the Contest.
- 80. An unattached player may compete in Solo and Party Competitions only, provided he is eligible under the several rules governing such competitions.
- 81. A competitor may compete once only in duets, trios, quartettes, and septettes, and on only one instrument in solo work, and in any section such instrument must be the one he plays in his Band.
- 82. Solo and Party Competitions shall be restricted to amateurs, and no person who is a professional within the meaning of Rule No. 23 shall be eligible to compete.
- 83. Novice Solos shall be restricted to players who have never won a first prize in solo work. The State Governing Body may debar any player from competing in a Novice Solo provided that such decision is notified to the player concerned not less than 14 days prior to the date of the competition.
- 84. A registered Bandmaster may, subject to Rule No. 82, compete in Party Competitions and Championship Solo Competitions.
- 85. No entrant in any Solo or Party Competition shall be eligible to compete if the Bandmaster or Conductor of his Band is the Judge.
- 86. Competitors in Solo and Duet Competitions shall not be allowed the services of a Conductor during the performance, but competitors in Trio, Quartette, and Septette Party Competitions shall be allowed the services of their own Band Conductors or a registered member of their own Band.
- 87. Competitors in Party Competitions shall consist only of the registered members of the same Band.

#### QUICKSTEP REGULATIONS.

- 1. Bands shall be judged by the Music Judge on their playing while on the march.
  - 2. After a Band has completed its marching it will move

off to a point indicated by an official, and dismiss until required for any other purpose.

3. The maximum points that may be allotted shall be as follows:—Inspection 20; Pacing 20; Timing 20; Evolutions 60; Music 80; Total 200. During inspection the following are the headings under which points will be deducted:—

Unsteadiness in Ranks1	point	for	each	offender
Untrimmed hair1	,,	,,	,,	,,
Unshaven1	,,	,,	"	"
Irregularities of Dress1	,,	,,	,,	"
Irregularities of Footwear1	,,	,,	"	
Incorrect Dressing1		**	"	"
Incorrect Intervals1	**	,,		"
Dirty Instruments (allowance to	"	"	"	"
be made for use during				
contest)1	,,			
Talking in the Ranks		"	"	"
8 8	22	22	22	**

- 4. In all Diagram Marches Pacing and Timing shall be judged over the course of 100 yards, specially marked for that purpose. 120 paces of 30 inches should be taken and the time occupied should be 60 seconds. When necessary the distance may be decreased to 80 yards, in which case 96 paces should be taken and the time occupied should be 48 seconds. For every pace under or over the allotted number one point shall be deducted, and for every one-fifth of a second under or over the allotted time one-fifth of a point shall be deducted.
- 5. No oral word or sign or command other than those provided for shall be permitted, but a whistle may be used by the Drum-Major in directing the band's evolutions. A violation of this clause shall carry a penalty of one point for each offence.
- 6. A Drum-Major must not, by any action, accelerate or retard the progress of his band from the time it starts on the march until it finishes. One point shall be deducted for each offence.
- 7. While on the march all instruments must be carried in uniform order. Trombones and cornets must be carried horizontally. One point in each instance shall be deducted for each breach. Any player physically unfit to carry out this rule shall be granted an exemption.
  - 8. During the progress of the marching no "marking

time" shall be allowed (except where permitted in the case of the Drum-Major and Drummers in flank to flank counter-movements), but in counter marching Bands may mark time for four paces only. Penalty, one point deducted for each offence.

- 9. Instruments such as basses, euphoniums, baritones, and horns shall be carried under the left arm, bells to the front. Cornets, flugels and trombones shall be carried in the left hand in front of the left breast, the mouthpiece being as high as the breast and the bells facing towards the ground. Drums shall be carried on the left hip.
- 10. When counter-marching, all trombones must be raised.
- 11. The fact that uniforms are not new shall not be taken into account in awarding points.
- 12. The Music Judge shall cease judging at the final halt of the Band.
- 13. Any infringement of Rules or Regulations, not expressly provided for, shall be penalised by a deduction of one point for each offence.

The foregoing Contest Rules and Quickstep Regulations were adopted at a meeting of the Australian Band Council, held at Sydney on 13th of April, 1934, and shall become effective as from 1st day of June, 1934.

GEO. BURGES, for New South Wales. H. J. SULLIVAN, for Victoria. W. J. CAUGHT, for Queensland. H. G. DALL, for South Australia.

## QUICKSTEP CONTESTS.

#### GENERAL INSTRUCTIONS.

#### Plate 1.-For Inspection.

Drum-Major	O											
Bandsmen	0	0	0	0	0	0	0	0	0	0	0	0
Bandsmen	0	0	0	0	0	0	0	0	0	0	0	0
Drummers, etc.	0					(	0					0

Three paces between Drum-Major and first rank of Band. Two paces between the ranks of Bandsmen. Three paces between Drums and rear rank of Band. Two paces between intervals.

- 1. Bands will fall in for inspection in two ranks with Drum-Major 3 paces in front centre of Band. On receiving instruction from the Adjudicator he will prepare his Band for inspection and will then resume his position in front of the Band.
- 2. To open Band for inspection the command will be, REAR RANK AND DRUMS, TWO PACES STEP BACK—MARCH and to close the Band after inspection, TWO PACES FORWARD—MARCH.
- 3. Whilst Front Rank is being inspected Rear Rank and Drums will "stand at ease," and Front Rank will "stand at ease" whilst Rear Rank and Drums are being inspected.
- 4. The Drum Major of a Band being inspected shall accompany the Drill Judge whilst inspection is being carried out, and the Drill Judge shall point out to him defects as noticed.

Plate 2.-For Marching.

Drum-Major	O							
Bandsmen	0	0	0	0	0	0		
Bandsmen	0	o	o	0	0	0		
Bandsmen	0	0	0	o	0	0		
Bandsmen	0	О	o	О	0	0		
Drummers, etc.	0		(	)		0		

Three paces between Drum-Major and front rank. Two paces between ranks.

Drums and cymbals, three paces from rear rank. Two paces between intervals.

- 5. BAND NUMBER.—On the command "Number," the front rank will number in succession from right to left.
- 6. FOR MARCHING PREPARE.—On the word "prepare," the odd numbers front rank will take two paces forward and the even numbers rear rank and drums will take two paces to the rear.
- 7. BAND, COVER.—On the word "cover," the 1st and 3rd ranks will take a side pace to their left, the 2nd and 4th ranks a side pace to their right, the side drummers taking a side pace inwards towards the Bass Drummer.
- 8. RE-FORMING RANKS.—On the word "ranks," the 1st and 3rd ranks will take a side pace to the right, the 2nd and 4th ranks a pace to the left and the side drummers will take one pace outward.
- 9. MARCH.—On the word "march," the 1st rank will step back two paces and the 4th rank and Drummers will take two paces forward.
- 10. It shall not be compulsory for a Band having less than 21 members to have 6 files in marching formation.

PLATE 3 .- Counter Marching.

(Front to Rear).

Drum Major	,			О		
Bandsmen	( o o v	o o v	( o   o v	o) o  v	o   o   v	o)
7,	0	0	0	0	0	0
"	o	0	0	o	0	0
Drummers	0			0		0

11. COUNTER MARCHING FROM FRONT TO REAR (See Plate).—On the signal "march," the front rank men will turn outwards three right and three left (see plate), and move down the spaces on their right or left. The other ranks will follow the front rank turning into the spaces at the same point where the front rank turned. The Drum-Major moving down the centre of the Band, the bass drummer moving up the centre of the Band passing each other, left arm to left arm, when this movement is completed.

i.e., When the drums have turned about and are at the point where the front rank turned, the Band will mark time until the signal "right turn" is given, when the Band will turn in the direction named.

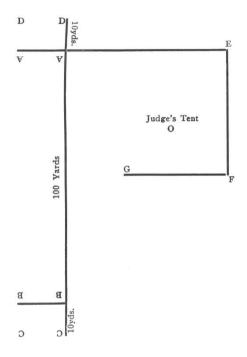
PLATE 4.—Counter Marching.

(Flank to Flank).

Drummers	0			0		0
Bandsmen	0	0	0	0	0	0
		>				
,,	O	O	0	O	0	0
		>				
,,	0	0	0	0	0	0
	_	>				
,,	О	0	0	0	0	0
		<del>&gt;</del>				
Drum Major			(	)		

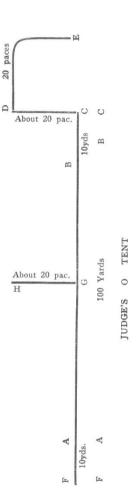
12. COUNTER MARCHING FROM FLANK TO FLANK (see plate).-On the signal "march," the leading men of each rank will turn to the left and move down the spaces on their left, the remainder of the Band moving up and turning into the spaces at the same point where the men in front of them turned. When the leading men have gone past the Drum-Major far enough to bring him in the centre of the Band, they will mark time until the signal is given, then the Band will make a right turn and continue to mark time until they receive the signal to advance when they will step off together. Drum-Major and drummers will not counter-march from flank to flank, but will mark time while the remainder counter-march. The Drum-Major must not turn towards the Band while they are counter-marching. He should look straight to his front and give the signals distinctly. In counter-marching both from front to rear and from flank to flank the dressing and intervals must be maintained throughout.

No. 1 Diagram.



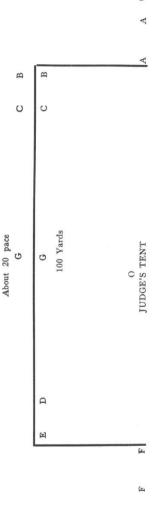
When the Bands have arrived at point A they will halt and dress and prepare to move off, playing the Quickstep by command of the officer in charge, and march to point B. After passing point B they will continue marching to point C (about 10 yards). On arrival at point C the Band will counter-march from front to rear, and from flank to flank. On the completion of counter-march Band will continue marching and playing to point D (about 10 yards to the rear of point A). On arrival at point D the Band will again counter-march from front to rear and from flank to flank, and on reaching point A will left turn, march to point E, then right turn, march to point E, then right turn, march to play Quickstep to end—or sign. Any Band moving past point G will be penalised one point for each pace.

## No. 2 Diagram.



Quickstep by command of the officer in charge, and march to point C. On arriving at point C the Band will left turn and march to D, then right turn, then right wheel so as to place point E on the left-hand front flank to flank, and march back to point C, where they will again counter-march from front to rear and When the Band has arrived at point F they will halt and dress and prepare to move off, playing the corner of Band, halt, and cease playing at the end of strain. Band will immediately move to point C without playing, and halt. The Band will then, without delay, move off from point C on word of command, and march to point F, playing the Quickstep. On arriving at point F, the Band will counter-march from front to rear and flank to flank, and then march to point G, right wheel, and halt at point H, and cease playing at end of strain. Any Band moving past point H will be penalised one point for each pace. from 1 from

## No. 3 Diagram.

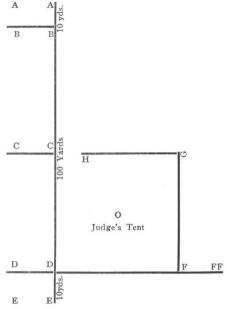


When the Band has arrived at point A, it will halt, dress, and prepare to move off, playing the Quickstep by command of the officer in charge. On arriving at point B, Band will wheel to the left and march to point E, where it will again wheel to the left and march to point F.

to point E, wheel to the right, and march to point B, where the Band will again counter-march from front On arriving at point F, the Band will counter-march from front to rear and from flank to flank, then march to rear and from flank to flank. They will continue marching to point G, where they will right wheel, and on reaching point H the Band will halt and cease playing at the end of strain.

A Band moving past point H shall be penalised one point for each pace.

## No. 4 Diagram.



When the band has been called to attention at point A, they will cover dress, and prepare to move off by command of "quick march" from the officer in charge, playing the Quickstep, and march to point E. On arriving at point E, the Band will counter-march from front to rear and flank to flank, then right turn and march to point C. On arriving at point C the Band will left turn and counter-march from flank to flank, then left turn, advance three paces, and counter-march from front to rear, continue marching to point E, then counter-march from front to rear, march to point D, right turn, march to point FF, then counter-march from flank to flank to point F, right turn, march to point G, left wheel, march to point H, halt, and continue playing Quickstep to end of strain.

The Band will be judged from the command "attention" at point A, and judging will continue till the command "stand easy" at point H.

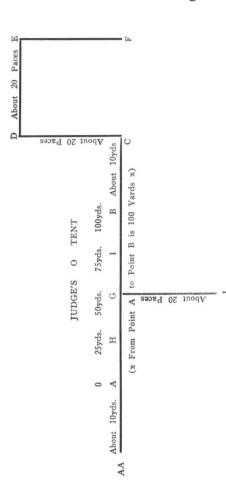
Bands halting before or marching past point H will be penalised one point for each pace under or over.

Counter-marching between points D and E must be done inside the letters or flags.

Note.—During the counter-march at point C the Drum-Major and drummers will mark time, taking a pace forward to correct their intervals. During the flank to flank counter-march at point FF the Drum-Major and drummers will left turn and mark time, moving off with Band of signal "forward."

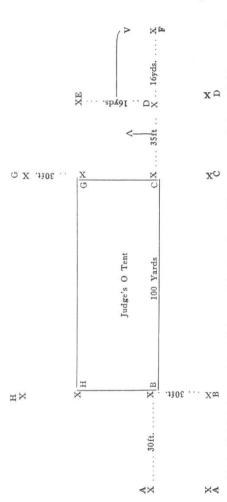
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## No. 5 Diagram.



Upon the Band arriving at point AA it will halt, dress and prepare to move off playing the Quickstep by nand of the officer in charge, and march to point C. Upon arriving at point C, the Band will left turn, and march to point D, where it will right turn and march to point E. At this point the Band will right wheel F it will again right wheel and march to point G where the Band will counter-The Band will then march to point B and counter-march then march to point H, where it will again The Band will then march to point I, again The Band will the march to point G, where it Any Band to point halting past point J will be penalised one point. When the Band starts playing at point AA it will strain. continuously until it reaches point J. The Band must be continually on the march from boint AA of to point J, where it will halt and cease playing at the end Band will from flank to flank. to rear and from flank to flank. command of the officer in charge, and march to point C. flank to flank. and from flank to flank; the front to rear and march from front to rear and from and march to point F. At point march front from front to rear from from will left wheel and counter-march counter-march

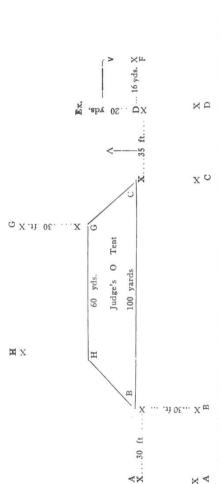
## No 6 Diagram.



and right wheel so as to place point F in front of centre of Band, halt and cease playing at end of the strain. (Bands will not be judged march Open for marching and move off playing Quickstep, point E, turn to after ceasing playing at point F, until they are again ready to move off from point DD) march to Band will then move by the shortest way to point DD without playing, and halt. On arriving at point DD Band will turn to left and Band will fall in in two ranks and dress at AA. to point DD.

from on word of command, playing the Quickstep March, wheel to from from flank to flank as before, halt at point CC and cease playing at end of strain. After GG, wheeling to the left between them and marching to points HH. between them and marching to point AA, wheeling to the right passing between them. On passing through point AA, Band will counter-march front to rear and flank; on completing counter-march Band will march to DD, where it will again counter-march eaving point AA the first time Band will not again be dressed by word of command point then move off from wheeling to the left after passing right and marching to points front to rear and Band will

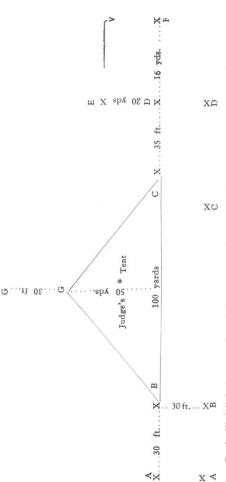
## No. 7 Diagram.



urn to the right and right wheel so as to place point F in front of centre of Band, Drum-Major to be two paces from point F, halt and cease playing at end of the strain. Band will then move by shortest way to (Bands will not be judged after ceasing playing at point F, until they Band will fall in in two ranks and dress at AA. Open for marching and dress and move off in quick time playing Quickstep march to point DD. On arriving at point DD Band will turn to left and march to point E, point DD without playing and halt. (Bands are again ready to move off from points DD.)

on completing counter-march Band will march to DD, where it will again counter-march from front to rear and from flank to flank, as before, halt at point CC and cease playing at end of strain. After leaving point AA the first time, Band will not again be dressed by word of command. Band will then move off from point DD on word of command, playing the Quickstep March, wheel to points GG, wheeling to the left between them and marching to points HH, wheeling passing between them. On passing through point AA, Band will counter-march front to rear and from flank; after right wheeling to the marching to point AA, between them and the right and marching to at the left after passing

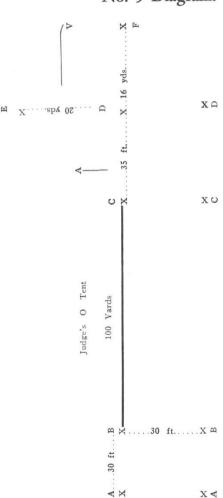
## No. 8 Diagram.



playing Quickstep March to point DD. On arriving at point DD, Band will turn to left and march to point E, turn to the right and right wheel so as to place point F in front of centre of Band, Drum-Major to Band will fall in in two ranks and dress at AA. Open for marching and dress and move off in quick time be two paces from point F, halt and cease playing at end of the strain. Band will then move by the shortest (Bands will not be judged after ceasing playing at point F, way to point DD without playing, and halt.

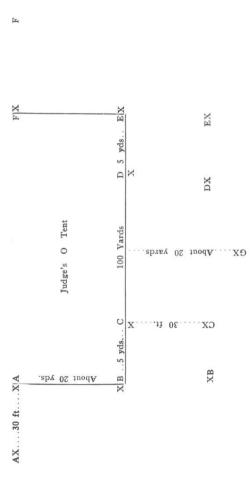
Band will then move off from point DD on word of command, playing the Quickstep March, wheel to the right and marching to points GG, wheeling to the left between them and marching to point AA. wheeling AA, wheeling to the right and passing between them. On passing through point AA Band will counter-march from front to counter-march from front to rear and from flank to flank, as before, halt at point CC and cease playing at end of strain. After leaving point AA the first time, Band will not again be dressed by word of command. wheeling to the left between them and marching to point rear and from flank to flank; on completing counter-march Band will march to DD, where until they are again ready to move off from points DD.)

## No. 9 Diagram.



band will tall in in two ranks and dress at AA. Open for marching and dress and move off in quick time, playing Quickstep March to point DD. On arriving at point DD Band will turn to left and march to point E, turn to the right and right wheel so as to place point F in front of centre of Band, Drum-Major to be two paces from point F, halt and cease playing at end of the strain. Band will then move by the shortest way to point DD without playing, and halt. (Bands will not be judged after ceasing playing at point F, until they are again ready to move off from points DD.) Band will move off from point DD on word of command, and march to point AA playing the Quickstep March. On arriving at point AA Band will counter-march front to from flank to flank and march back to DD, where they will again counter-march from front to rear flank to flank, as before, halt at point CC and cease playing at end of strain. After leaving point AA Band will not again be dressed by word of command. the first time, rear and and from

## No. 10 Diagram.



CC, and when reaching a point midway between CC and DD will wheel to the left Band opposite point G, Drum-Major to be two paces from point G. On reaching Band will fall in in two ranks and dress at point AA. Open for marching and dress, and move off in quick wheel to the left and march FF Band to point BB; on reaching point BB Band will again wheel to the left and march to point FF. point G Band will halt and cease playing at end of strain. so as to bring centre of Band opposite playing the Quickstep March and march towards point

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